

Introduction to MapReduce (cont.)

Rafael Ferreira da Silva rafsilva@isi.edu

http://rafaelsilva.com



THE PROBLEM WITH AVERAGING STAR RATINGS



MapReduce: Summary





MapReduce: Examples

• Examples

\$ docker run -it --rm -p 8888:8888 jupyter/pyspark-notebook

• Use file:

MapReduce-PySpark-Examples-2.ipynb

- Download tip.json from the yelp dataset challenge
 - https://www.yelp.com/dataset/challenge



Combiners

- Sometimes, a Reduce function is associative and commutative
 - Can be combined in any order, with the same result
 - Can push some of what Reducers do to Map task
- Reduces network traffic for data sent to Reduce task
- Example: word count
 - Instead of producing many pairs (w, 1), (w, 1), ... can sum the n occurrences and emit (w, n)
 - Still required to do aggregation at the Reduce task for key, value pairs coming from multiple Map tasks



Example: Build an Inverted Index

Input:

tweet1, ("I love pancakes for breakfast")

tweet2, ("I dislike pancakes")

tweet3, ("What should I eat for

breakfast?")

tweet4, ("I love to eat")

Desired output:

. . .

"pancakes", (tweet1, tweet2)
"breakfast", (tweet1, tweet3)
"eat", (tweet3, tweet4)
"love", (tweet1, tweet4)

Map task: For each word, emit (word, tweetID) as intermediate key-value pair Reduce task: Reduce function then just emits key and list of tweetIDs associated with that key



MapReduce Environment

- MapReduce environment takes care of:
 - Partitioning the input data
 - Scheduling the program's execution across a set of machines
 - Performing the group by key step
 - In practice this is is the bottleneck
 - Handling machine **failures**
 - Managing required inter-machine **communication**





Data Flow

- Input and final output are stored on a distributed file system (HDFS)
 - Scheduler tries to schedule map tasks "close" to physical storage location of input data
- Intermediate results are stored on local FS of Map and Reduce workers
- Output is often **input** to another MapReduce task



Coordination: Master

- Master node takes care of coordination
 - Task status: (idle, in-progress, completed)
 - Idle tasks get scheduled as workers become available
 - When a map task completes, it sends the master the location and sizes of its intermediate files
 - one for each reducer
 - Master pushes this info to reducers
- Master pings workers periodically to **detect failures**



Dealing with failures

- Map worker failure
 - Map tasks completed or in-progress at worker are <u>reset to idle and rescheduled</u>
 - Reduce workers are notified when task is rescheduled on another worker

Reduce worker failure

- Only in-progress tasks are reset to idle, why?
- Reduce task is restarted
- Master failure
 - MapReduce task is aborted and client is notified



How many Map and Reduce jobs?

- **M** map tasks, **R** reduce tasks
- Rule of a thumb
 - Make *M* <u>much larger</u> than the number of nodes in the cluster
 - One DFS chunk per map task is common
 - Improves dynamic load balancing and speeds up recovery from worker failures

• Usually *R* is smaller than *M*

• Because output is spread across **R** files

• Google example

• Often use 200,000 map tasks, 5000 reduce tasks on 2000 machines



Task granularity and pipelining

- Fine granularity tasks: map tasks >> machines
 - Minimizes time for fault recovery
 - Can do pipeline shuffling with map execution
 - Multiple mapper on same machine. One working, the other output/shuffling
 - Better dynamic load balancing





Figure 2.3: Overview of the execution of a MapReduce program

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Refinements: Backup Tasks

Problem

- Slow workers significantly lengthen the job completion time
 - Other jobs on the machine
 - Bad disks
 - Weird things

Solution

- Near end of phase, spawn backup copies of tasks
 - Whichever one finishes first "wins"

• Effect

• Dramatically shortens job completion time



Refinements: Combiners

- Back to our word counting example
 - Combiner combines the values of all keys of a single mapper ...



- Much less data needs to be copied and shuffled!
- Works if reduce function is **commutative and associative**



Refinement: Partition function

- Want to control how keys get partitioned
 - Inputs to map tasks are created by contiguous splits of input file
 - Reduce needs to ensure that records with the same intermediate key end up at the same worker
- System uses a default partition function
 - hash(key) mod R
- Sometimes useful to override the hash function
 - E.g., want to have alphabetical or numeric ranges going to different Reduce tasks (sorting)
 - E.g., hash(hostname(URL)) mod *R* ensures URLs from a host end up in the same output file



Problems Suited for MapReduce



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- Data set is truly "big"
 - Terabytes, not tens of gigabytes
 - Hadoop/MapReduce designed for terabyte/petabyte scale computation
 - Most real-world problems process less than 100 Gbytes of input
 - Microsoft, Yahoo: median job under 14 GB
 - Facebook: 90% of jobs under 100 GB



- Don't need **fast response time**
- When submitting jobs, Hadoop latency can be a minute
- Not well-suited for problems that require **faster response time**
 - online purchases, transaction processing
- A good pre-computation engine
 - E.g., pre-compute related items for every item in inventory



- Good for applications that work in **batch mode**
- Jobs run without human interaction, intervention
- Runs over entire data set
 - Takes time to initiate, run; shuffle step can be time-consuming
- Does not support real time applications well: sensor data, real-time advertisements, etc.
- Does not provide good support for random access to datasets
 - Extensions: Hive, Dremel, Shark, Amplab



- Best suited for data that can be expressed as key-value pairs without losing context, dependencies
- Graph data harder to process using MapReduce
 - Implicit relationships: edges, sub-trees, child/parent relationships, weights, etc.
- Graph algorithms may need information about the entire graph for each iteration
 - Hard to break into independent chunks for Map tasks
- Alternatives: Google's Pregel, Apache Giraph



Other problems/data *Not* suited for MapReduce

- Tasks that need results of intermediate steps to compute results of current step
 - Interdependencies among tasks
 - Map tasks must be independent
- Some machine learning algorithms
 - Gradient-based learning, expectation maximization



Summary: Good candidates for MapReduce

- Jobs that have to process huge quantities of data and either summarize or transform the contents
- Collected data has elements that can easily be captured with an <u>identifier</u> (key) and corresponding value



Useful tools for Data Science



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Python libraries for data science





Library Name	Туре
K Keras	Deep learning
dist-keras elephas spark-deep-learning	Distributed deep learning
Natural Language ToolKit	NLP
spaCy	NLP
gensim	NLP
Scrapy	Data scraping

https://activewizards.com/blog/top-20-python-libraries-for-data-science-in-2018/



Pandas



https://pandas.pydata.org

- Python library that provides high-level data structures and a vast variety of tools for analysis
- Ability to translate rather complex operations with data into one or two commands
- Pandas contains many built-in methods
 - Grouping
 - Filtering
 - Combining data
 - Missing data
 - Time-series
 - Hierarchical indexing

Scikit-learn



- Python module based on NumPy and SciPy
- Provides algorithms for many standard machine learning and data mining tasks
 - Classification
 - Regression
 - Clustering
 - Dimensionality reduction
 - Model selection
 - Preprocessing



Elasticsearch



https://www.elastic.co/products/elasticsearch

- Open-source, RESTful, distributed search and analytics engine
 - **Real-time** data and real-time analytics
 - Scalable, high-availability, multi-tenant
 - Full text search



https://www.elastic.co/products/kibana



https://grafana.com



D3.js

- Data Driven Documents lacksquare
 - JavaScript library for manipulating documents based on data





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